



Manual to Mobile Gaming
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Report of CallDysc Project

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Disclaimer

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Loading CallDysc Games onto Nokia N70

This manual comprises two parts:

a) How to download the games to the laptop, and transfer them to the mobile phone.

b) How to ensure the mobile phone can use the programmes, illustrated with the most popular phone, the Nokia N70.

Accessing the games

Downloading the games

First, download to your computer the full game package (7.4 MB) from:

<http://www.oktatas.magyartelekom.hu/calldysc/>

It is a zip file that you have to open up. This you do by creating a new folder and dragging the files from the original (zipped) folder to the new folder.

Transferring the games to the mobile phone

There are two main ways to do this. The simplest is to take the flash memory card from the phone and use a normal data device to transfer the downloaded files from the computer to the memory. Then reinsert the memory into the phone.

The alternative is to connect the phone by cable to the laptop.

In the case of Nokia phone, this can be done using the Nokia PC Suite. If you do not have PC Suite you can download it from:

http://www.nokia.co.uk/link?cid=EDITORIAL_608418

Once you have PC Suite on your computer, it is easy to use the File Manager in PC Suite to transfer the files and place them under "Other" on your phone.

Once you have installed and opened Nokia PC Suite and connect your phone to the computer, maybe the program will "protest" that your phone do not have the right files for PC Suite connection. Let the program get them for you, it will ask for your permission and then do it by itself and it will take just a couple of seconds.

Allowing installations onto the phone:

1. Charge and turn on phone as per phone instructions
2. Open the menu by pressing the button shown:
3. Open the 'Tool' section
4. Open the 'Manager' section
5. Press 'Options'
6. Scroll down and press 'Settings'
7. Open 'Software installation'
8. Change to 'On'



Downloading FlashLite 2.1 onto the phone:

1. Load the Nokia PC suite onto your computer via the supplied CD-ROM. Follow onscreen instructions to connect your phone with your computer.
2. Connect your phone to the computer via the supplied USB cable when prompted.
3. Go to the website on your computer, www.calldysc.info.



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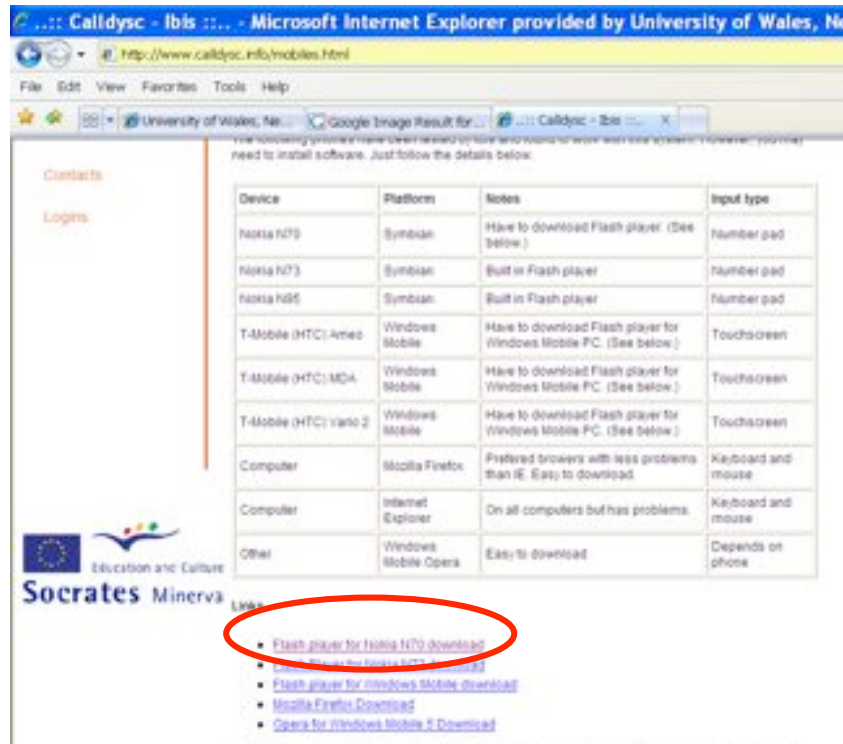
This page is for further information for enabling your phone for use with the games.

PHONES

The following phones have been tested and found to work with the calldysc system. However, you may need to install software. Follow the details below.

Device	Platform	Notes	Input type
Nokia N70	Symbian	Have to download Flash player. (See below.)	Number pad
Nokia N73	Symbian	Built in Flash player	Number pad
Nokia N95	Symbian	Built in Flash player	Number pad
T-Mobile (HTC) Arno	Windows Mobile	Have to download Flash player for Windows Mobile PC. (See below.)	Touchscreen

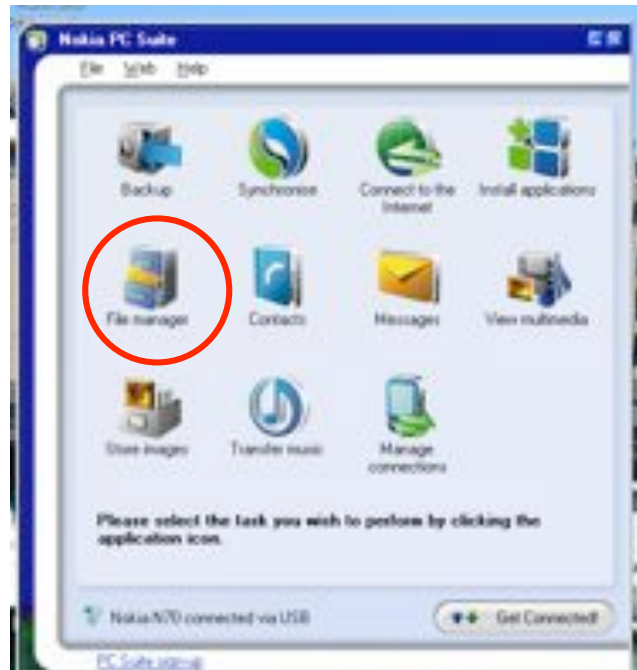
4. Click on 'Mobile devices' as shown above.
5. Click on 'Flash player for Nokia N70' as shown below.



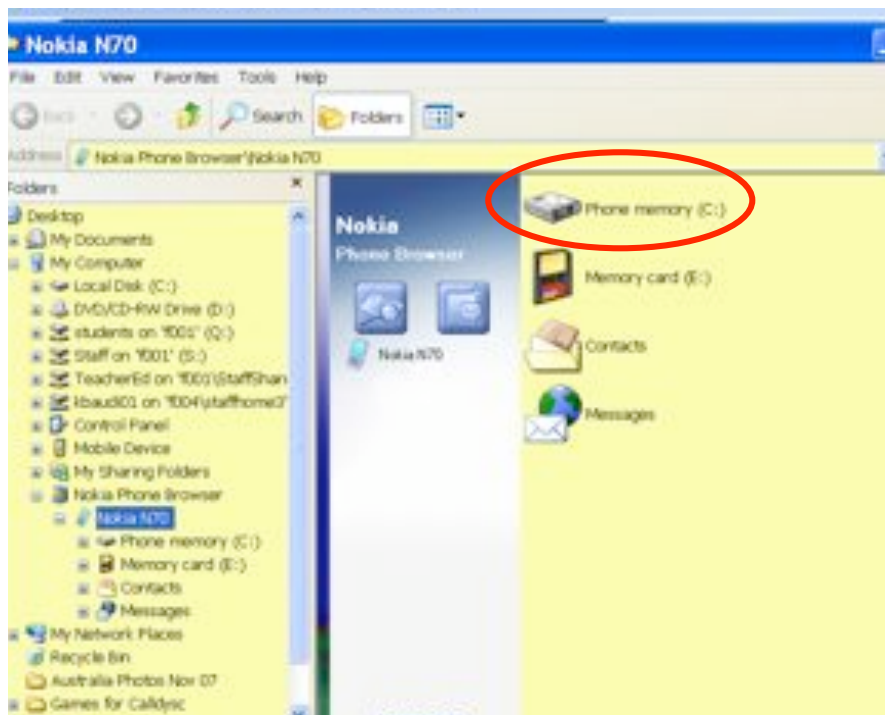
6. Select 'Open' when prompted.
7. When this message appears 'Do you want to install the application to the phone' click 'Yes'.
8. On the phone a security warning will appear. Click 'Yes' to continue.
9. When this message appears 'Install Flash Player', click 'Yes'.
10. Choose the option to 'Install' by clicking 'OK'.
11. Install the program to the phone memory by clicking 'select' when prompted.
12. When the license agreement appears click 'OK'.
13. If this is successful 'Installation Complete' should appear on the phone.

Loading the CallDysc games:

1. Go to the website <http://www.calldysc.eu/Learning-Games/> or <http://www.oktatas.magyartelekom.hu/calldysc/> and download the game package onto your computer.
2. Open this zip file by right mouse clicking on the game icon and selecting 'Extract all'. This creates a new folder without the zip on it which can then be used on the phone.
3. Connect your phone to your computer via the cable.
4. Open the Nokia PC suite as shown below:



5. Open 'File manager'
6. Open 'Phone memory' as shown below:



7. Open 'Nokia'
8. Open 'Others'
9. Have this 'Others' folder open alongside of the unzipped CallDysc games folder. Left click on the CallDysc games folder and drag it onto the 'Others' folder. This

should then install the games onto the phone memory (it should take a few minutes).

Opening the games on the phone:

1. Open the menu by pressing the button on the side of the keypad (shown earlier).
2. Select 'My own'.
3. Scroll down and select 'Flash'
4. If a privacy notice appears select 'OK'. Wait for Flash to load.
5. Open 'CallDysc games'
6. Scroll down and select a game to play. The games have a flash symbol next to them and are files names 'c01.swf', 'c02.swf', 'c03.swf' etc.
7. If a message appears about flash trying to access your phone's serial number, click 'Allow'.
8. Enter the username via the keypad '1111' and password '1111'.
9. Select the language via the keypad number and play the game!